

Auto-Import Configuration & Personnel Count

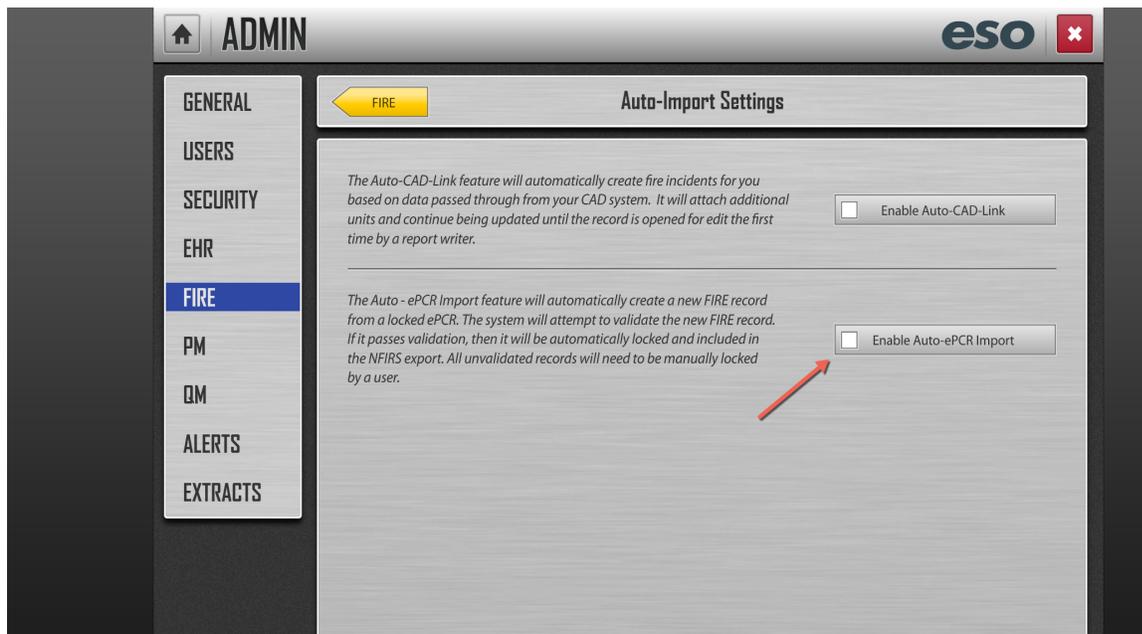
Many ESO Fire users have asked for improvements to the EHR-to-Fire unit transfer. Now, when the auto or manual EHR import is used, the units from ESO EHR imports into Fire, as it appears in EHR. Additionally, a CAD import takes place so that any unit on the call will automatically appear Fire; now you don't have to add the other units.

This will make completing your NFIRS report even easier than before.

Auto-Import Configuration

In the Admin console, go to the *FIRE* tab and select *Auto Import Configuration*.

Please note: If you select *Enable Auto ePCR Import*, the auto CAD import will not be enabled.



Personnel Count

If you have *Enable Personnel Count* enabled when the units are imported, the number of personnel will be added based on what you put in the Admin console on that unit.

EDIT UNIT/APPARATUS

Name

Available in ESO ePCR Main EMS Role

Available in ESO FIRE Main Fire Role

Apparatus Type Apparatus ID

Default Personnel Count

ADMINeso

- GENERAL
- USERS
- SECURITY
- EHR
- FIRE
- PM
- QM
- ALERTS
- EXTRACTS

FIELD DEFAULTS CONFIGURATION

This section allows you to enable and disable certain fields to have a default value in the Fire application.

This setting will automatically add the Default Personnel Count associated with an Apparatus to the Resources Count. This setting cannot be used when the Personnel Module is enabled. Enable Personnel Count

This setting will automatically set the Action Taken-1 field to 93 - Cancelled en route, when the Incident Type is (611) Dispatched and Cancelled en route. Enable Cancelled Calls Action

This setting will automatically set the Aid Given or Received field to None when an incident is created. Enable AidGiven/Received None

This setting will automatically set the Injury or Death field to None when an incident is created. Enable Injury or Death - None

For those using ESO Personnel, if you put the personnel counts in the EHR record and import into ESO Fire, the information will show in Fire as it does in EHR. Also, if you enter personnel on the unit in Fire, those counts will appear based on your *Enable Personnel* settings.

